Chapter 3

Retailing In Electronic Commerce: Products and Services
Learning Objectives

1. Describe electronic retailing (e-tailing) and its characteristics.
2. Classify the primary e-tailing business models.
3. Describe how online travel and tourism services operate and their impact on the industry.
4. Discuss the online employment market, including its participants, benefits, and limitations.
5. Describe online real estate services.
6. Discuss online stock-trading services.
Learning Objectives

7. Discuss cyberbanking and online personal finance.
8. Describe on-demand delivery of groceries and similar perishable products and services related to them.
9. Describe the delivery of digital products and online entertainment.
10. Discuss various online consumer aids, including comparison-shopping aids.
Internet Marketing and B2C Electronic Retailing

- **electronic retailing (e-tailing)**
  Retailing conducted online, over the Internet
- **e-tailers**
  Retailers who sell over the Internet

- **SIZE AND GROWTH OF THE B2C MARKET**
- **WHAT SELLS WELL ON THE INTERNET**
  - Developments in E-Commerce
CHARACTERISTICS AND ADVANTAGES OF SUCCESSFUL E-TAILING

• Advantages of E-Tailing
EXHIBIT 3.4  E-Tailing as an Enterprise EC System

Facing Supplier/Distributor/ Business Partner
Objective: Optimize relationships with business partners and reduce cost of goods sold

Internal Operations
Objective: Facilitate integration of internal operations and increase productivity

B2C and Customer-Facing Applications
Objective: Optimize business relationships with customers; increase service effectiveness and sales

Business Partner
Distributor
Supplier
Supplier
Supplier

B2B and Supply Chain Management (SCM)

Our Company

The E-Tailer Enterprise
Finance, Accounting, HRM, IT

B2C Sales, Marketing, and CRM

Enterprise Resources Planning (ERP)
"The Backbone"

Copyright © 2012 Pearson Education, Inc.
Publishing as Prentice Hall
E-Tailing Business Models

- **CLASSIFICATION OF MODELS BY DISTRIBUTION CHANNEL**
  - Direct marketing by mail-order retailers that go online
  - Direct marketing by manufacturers
  - Pure-play e-tailers
  - Click-and-mortar retailers
    - multichannel business model
      A business model where a company sells in multiple marketing channels simultaneously (e.g., both physical and online stores)
  - Internet (online) malls
E-Tailing Business Models

- direct marketing
  Broadly, marketing that takes place without intermediaries between manufacturers and buyers; in the context of this book, marketing done online between any seller and buyer.
E-Tailing Business Models

- **Direct Sales by Manufacturers**
  virtual (pure-play) e-tailers
  Firms that sell directly to consumers over the Internet without maintaining a physical sales channel

- **click-and-mortar retailers**
  Brick-and-mortar retailers that offer a transactional website from which to conduct business

- **brick-and-mortar retailers**
  Retailers who do business in the non-Internet, physical world in traditional brick-and-mortar stores
E-Tailing Business Models

- Retailing in Online Malls
  - Referring Directories
  - Malls with Shared Services
E-Tailing Business Models

- OTHER B₂C MODELS AND SPECIAL RETAILING
- B₂C SOCIAL SHOPPING
  - Online Group Buying
  - Personalized Event Shopping
    - event shopping
      A B₂C model in which sales are done to meet the needs of special events (e.g., a wedding, Black Friday).
  - private shopping club
    A members-only shopping club, where members can buy goods at large discounts
E-Tailing Business Models

- Group Gifting Online
- location-based e-commerce (l-commerce)
  Delivery of e-commerce transactions to individuals in a specific location, at a specific time
- Shopping in Virtual Worlds

VIRTUAL VISUAL SHOPPING
Travel And Tourism (Hospitality) Services Online

- SERVICES PROVIDED
- SPECIAL SERVICES ONLINE
  - Wireless services
  - Advanced check-in
  - Direct marketing
  - Alliances and consortia
  - Social Travel Networks
- BENEFITS AND LIMITATIONS OF ONLINE TRAVEL SERVICES
- CORPORATE TRAVEL
Employment Placement and the Job Market Online

- PARTIES WHO USE THE INTERNET JOB MARKET
  - Job seekers
  - Employers seeking employees
  - Classified ads
  - Job agencies
  - Government agencies and institutions

- Online Job Markets on Social Networks
- Global Online Portals for Job Placement
- Virtual Job Fairs
EXHIBIT 3.7  The Referral Power of Social Networks in Job Matching

Carol invites John to register on a job referral social networking site. John creates a profile of his expertise and invites his friend Daniel.

ABC Company searches the job referral site for an IT manager with CPA qualification. The site provides a list of ranked job seekers.

ABC Company chooses Daniel and hires him for a short-term project. ABC company pays $250,000 to the job referral site, which pays $200,000 to Daniel.

The site also pays $4,000 to John who referred Daniel, and $2,000 to Carol who referred John. The social networking site gains $44,000 in profit.

Referral Rewards
<table>
<thead>
<tr>
<th>Advantages for Job Seekers</th>
<th>Advantages for Employers</th>
</tr>
</thead>
<tbody>
<tr>
<td>Can find information on a large number of jobs worldwide</td>
<td>Can advertise to a large number of job seekers</td>
</tr>
<tr>
<td>Can communicate quickly with potential employers</td>
<td>Can save on advertisement costs</td>
</tr>
<tr>
<td>Can market themselves directly to potential employers</td>
<td>Can reduce application-processing costs by using electronic application forms</td>
</tr>
<tr>
<td>(e.g., quintcareers.com)</td>
<td>Can provide greater equal opportunity for job seekers</td>
</tr>
<tr>
<td>Can write and post résumés for large-volume distribution</td>
<td>Increased chance of finding highly skilled employees</td>
</tr>
<tr>
<td>(e.g., Personal Search Agent at careerbuilder.com, brassring.com)</td>
<td>Can describe positions in great detail</td>
</tr>
<tr>
<td>Can search for jobs quickly from any location</td>
<td>Can conduct interviews online</td>
</tr>
<tr>
<td>Can obtain several support services at no cost</td>
<td>(using video teleconferencing)</td>
</tr>
<tr>
<td>(e.g., hotjobs.yahoo.com and monster.com provide free career-planning services)</td>
<td>Can arrange for testing online</td>
</tr>
<tr>
<td>Can assess their market value (e.g., wageweb.com and rileyguide.org look for salary surveys)</td>
<td>Can view salary surveys for recruiting strategies</td>
</tr>
<tr>
<td>Can learn how to use their voice effectively in an interview (greatvoice.com)</td>
<td></td>
</tr>
<tr>
<td>Can access newsgroups that are dedicated to finding jobs (and keeping them)</td>
<td></td>
</tr>
</tbody>
</table>
Real Estate, Insurance, and Stock Trading Online

- REAL ESTATE ONLINE
  - Zillow, Craigslist, and Other Web 2.0 Real Estate Services
- INSURANCE ONLINE
- ONLINE STOCK TRADING
  - The Risk of Trading in an Online Stock Account
Banking and Personal Finance Online

- electronic (online) banking or e-banking
Various banking activities conducted from home or the road using an Internet connection; also known as cyberbanking, virtual banking, online banking, and home banking
Banking and Personal Finance Online

- HOME BANKING CAPABILITIES
- VIRTUAL BANKS
- INTERNATIONAL AND MULTIPLE-CURRENCY BANKING
Banking and Personal Finance Online

- ONLINE FINANCIAL TRANSACTION IMPLEMENTATION ISSUES
  - Securing Financial Transactions
  - Imaging Systems
  - Fees Online Versus Fees for Offline Services
  - Risks

- ONLINE BILLING AND BILL PAYING
  - Taxes
On-Demand Delivery of Products, Digital Items, Entertainment, and Gaming

ON-DEMAND DELIVERY OF PRODUCTS

- **e-grocer**
  A grocer that takes orders online and provides deliveries on a daily or other regular schedule or within a very short period of time

- **on-demand delivery service**
  Express delivery made fairly quickly after an online order is received
On-Demand Delivery of Products, Digital Items, Entertainment, and Gaming

- **ONLINE DELIVERY OF DIGITAL PRODUCTS, ENTERTAINMENT, AND MEDIA**

- **ONLINE ENTERTAINMENT**
  - Adult Entertainment
  - Internet Gaming
  - Online Dating Services
Online Purchasing-Decision Aids

- **shopping portals**
  Gateways to webstores and e-malls; may be comprehensive or niche oriented
  - Helping Communities
Online Purchasing-Decision Aids

- PRICE AND QUALITY COMPARISON BY SHOPBOT SOFTWARE AGENTS
  - shopping robots (shopping agents or shopbots)
    Tools that scout the Web on behalf of consumers who specify search criteria
  - Google Commerce Search 2.0
  - “Spy” Services
  - Wireless Shopping Comparisons

Copyright © 2012 Pearson Education, Inc.
Publishing as Prentice Hall
Online Purchasing-Decision Aids

- BUSINESS RATINGS SITES
  - Recommendations from Other Shoppers and Friends
    - referral economy
      The effect upon sales of consumers receiving a referral or recommendation from other consumers.

- TRUST VERIFICATION SITES

- OTHER SHOPPING TOOLS
  - Yelp
Issues In E-Tailing and Lessons Learned

- **disintermediation**
  The removal of organizations or business process layers responsible for certain intermediary steps in a given supply chain

- **reintermediation**
  The process whereby intermediaries (either new ones or those that had been disintermediated) take on new intermediary roles
EXHIBIT 3.11  Disintermediation and Reintermediation in the B2C Supply Chain

A. Simple Traditional Supply Chain

Supplier → Producer → Distributor → Retailer → End Consumer

B. Supply Chain, with Examples of Disintermediation

Supplier → Producer → Distributor → Retailer → End Consumer

C. Supply Chain, with Examples of Reintermediation

Supplier → Producer → Distributor → Retailer → End Consumer

Key:
Disintermediation
Reintermediation
Issues In E-Tailing
and Lessons Learned

- **channel conflict**
  Situation in which an online marketing channel upsets the traditional channels due to real or perceived damage from competition
Issues In E-Tailing and Lessons Learned

- POSSIBILITY OF A PRICE CONFLICT AND DETERMINING THE RIGHT PRICE BY SELLERS
- PRODUCT AND SERVICE CUSTOMIZATION AND PERSONALIZATION
- ONLINE COMPETITION
- FRAUD AND OTHER ILLEGAL ACTIVITIES
Issues In E-Tailing and Lessons Learned

- LESSONS LEARNED FROM FAILURES AND LACK OF SUCCESS OF E-TAILERS
  - Speak with one voice
  - Leverage the multichannels
  - Empower the customer
Managerial Issues

1. What are the limitations of e-tailing? Where is e-tailing going?
2. How should we introduce wireless shopping?
3. Do we have ethics and privacy guidelines?
4. How will intermediaries act in cyberspace?
5. Should we try to capitalize on social networks?
6. How should we manage multichannel marketing to avoid channel and/or price conflicts?
7. What are the major potential limitations of the growth of B2C EC?
Summary

1. The scope and characteristics of e-tailing
2. Classify e-tailing business models
3. How online travel/tourism services operate
4. The online job market and its benefits
5. The electronic real estate marketplace
6. Online trading of stocks and bonds
Summary

7. Cyberbanking and personal finance
8. On-demand delivery service
9. Delivery of digital products
10. Aiding consumer purchase decisions
11. Disintermediation and other B2C strategic issues
All rights reserved. No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior written permission of the publisher. Printed in the United States of America.

Copyright © 2012 Pearson Education, Inc.
Publishing as Prentice Hall